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# B.Sc - INFORMATION TECHNOLOGY- SYLLABUS

(Under CBCS w.e.f. 2017 - 2018 onwards)

#### **I SEMESTER**

Sl. No	Part	Subject Code	Subject Title	Hrs/ wee k	Exa m hrs	C A	S E	Tot	Cr d
1	I	17UACT11/ H11/S11	Tamil/Hindi/ Sanskrit	6	3	25	75	100	3
2	II	17 UAC E11	English	6	3	25	75	100	3
3	III Core	17 UIT C11	Programming in C	5	3	25	75	100	4
4	III Core	17 UIT CP1	Programming in C - Lab	4	3	40	60	100	3
5	IV Allied	17 UIT A11	Statistics	4	3	25	75	100	4
6	IV SBS	17 UIT S11	Introduction of Information system	3	3	25	75	100	3
7	IV	14UAC VE1	Value Education	2	3	25	75	100	2
			Total	30					22



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title : PROGRAMMING IN	Subject Code: 17 UIT C11
CORE	$\mathbf{C}$	
Semester : I	HOURS: 5 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To know the basic of C Language
- 2. To understand about control and looping statements.
- 3. To understand about arrays, structure and files in C language

**UNIT-I**: Basic Structure of C Program - Constants, Variables and Data types: Character set - C tokens - Keywords and Identifiers - Constants - Variables - Data types - Declaration of variables and storage class - Assigning values to variables - Defining Symbolic Constants - Declaring variable as constants.

**UNIT-II**: **Operators and Expressions**: Arithmetic , Relational , Logical , Assignment , Increment and Decrement , Conditional , Bitwise , Special operators – Arithmetic Expression – Evaluation of Expressions – Operator Precedence and Associative. **Managing Input and Output Operations**: Reading and Writing a character – Formatted input and output.

**UNIT-III:** Decision making and Branching: If statement-simple If –If-Else-Nested If-Else –Else If Ladder-Switch statement-Conditional?: Operator-GoTo Statement. Decision making and Looping: WHILE statement- DO Statement – FOR statement. Arrays: One-Dimensional Arrays-Declaration of One-Dimensional arrays – Initialization of One-Dimensional arrays- Two Dimensional arrays-Initializing Two Dimensional Arrays-Multi Dimensional arrays.

**UNIT-IV**: Character arrays and Strings: Declaring and Initializing String Variables- Reading Strings-Writing Strings-Arithmetic operations on characters-putting strings together-Comparison of Two strings-String Handling functions.

**User Defined Functions**: Definition of Functions-Return values and their types-Function calls-Function Declaration- Category of Function- Recursion. .

UNIT-V:**Structures and Unions:** Defining-Declaring Structure variables-Accessing structure members – Arrays of structures-Arrays within structures – Unions.File Management: Defining and Opening a File-Closing a File –I/O operations on Files.

#### **TEXT BOOK(S):**

1. Programming in ANSI C – E. Balagurusamy - Fourth Edition – Tata McGraw Hill.

#### CHAPTERS and SECTIONS (For UNIT-I, II, III, IV and V)

Unit - I:- Chapter 1 - 1.8, Chapter 2 - 2.2 to 2.12

Unit-II: Chapter 3: 3.1 to 3.11 & 3.15, Chapter 4: 4.2 to 4.5

Unit-III: Chapter 5: 5.2 to 5.9 Chapter 6:6.2 to 6.4, Chapter 7:7.1 to 7.7

Unit-IV: Chapter 8: 8.2 to 8.8 Chapter 9: 9.5 to 9.13 & 9.16.

Unit-V: Chapter 10:10.2 to 10.4,10.8,10.9,10.12 Chapter 12: 12.2 to 12.4

#### **REFERENCE BOOKS:**

- 1. Programming in C Radha Ganeshan- Scitech Publication
- 2. Programming with C Smarajith Gohsh Phi Publication

#### **Web site Links: (E-learning resources)**

http://www.cprogramming.com, www.codingunit.com



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## **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title : PROGRAMMING	Subject Code: 17UIT CP1
CORE	IN C LAB	
Semester : I	<b>HOURS</b> : 4 hours / Week	CREDITS: 3

#### **OBJECTIVES:**

- 1. To know the Basic Programming in C.
- 2. To understand about the Programming in Control statements, Looping Statements.
- 3. To understand about the Programming in Arrays, Structures and Files

#### **Simple Programs:**

- 1. Write a C Program for Addition of Two numbers
- 2. Write a C Program for Swapping Two numbers.
- 3. Write a C Program to find Simple Interest and Compound Interest.

#### Control Statements (if, if – else, if.. else.. elseif)

- 4. Write a C Program to find the Biggest of Three Numbers.
- 5. Write a C Program to Check the given number is Positive, Negative and Zero.
- 6. Write a C Program to Check the given number is ODD or EVEN.
- 7. Write a C Program to Calculate the Sales and Commission.
- 8. Write a C Program to Calculate EB-Bill.

#### Looping Statement (for, While, do-while, Switch.. Case)

- 9. Write a C Program to find the Factorial of a given Limit.
- 10. Write a C Program to Generate Fibonacci Series.
- 11. Write a C Program to Generate Multiplication Table.
- 12. Write a C Program to Check the given number is ADAM or NOT.
- 13. Write a C Program to Check the given number is ARMSTRONG or NOT.
- 14. Write a C Program to find the Sum of Digits , Sum of Series , Reverse the number using Switch Case.

#### **Arrays and Strings:**

- 15. Write a C Program for Addition of Two Matrices.
- 16. Write a C Program for Transpose of a Matrices.
- 17. Write a C Program for Multiplication of Two Matrices.
- 18. Write a C Program for Ascending Order.
- 19. Write a C Program for Searching Number
- 20. Write a C Program for Counting Vowels in a given String.
- 21. Write a C Program for arranging the Names in Ascending Order

#### Structures and Funtion.

- 22. Write a C Program for swapping two number using call by value and call by references.
- 23. Write a C Program for Calculating Marks of a student using Structure

#### Files:

- 24. Write a C Program for Writing a Employee Salary in a File
- 25. Write a C Program for Reading a Employee Salary as a Process File



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III ALLIED	Title : STATISTICS	Subject Code: 17UIT A11
Semester : I	<b>HOURS</b> : 4 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To understand about review of data.
- 2. To understand about collection analysis, and interpretation of numerical data.
- 3. To summarize data from mean or standard deviation

#### UNIT-I: CENTRAL TENDENCIES

Introduction – Arithemetic Mean (AM) - Partition values (Media , Quatiles , Deciles and Percentiles ) – Mode – Geometric Mean and Harmonic Mean.

#### UNIT-II: MEASURES OF DISPERSION

Introduction – Measures of Dispersion – Range – Quartile Deviation – Mean Deviation – Standard Deviation.

#### UNIT-III: Coefficient of DISPERSION

Coefficient of dispersion – Coefficient of variation – relative advantage of different measure of dispersion – Moments – Skewness – Kurtosis.

#### **UNIT-IV: CURVE FITTING:**

Introduction – Principles of least squares – fitting of a straight line – fitting of second degree parabola

#### UNIT-V: CORRELATION AND REGRESSION:

Introduction - Correlation - Karl pearson Coefficient of correlation - Rank Correlation - Repeated ranks - Regression - lines of regression

#### **TEXT BOOK(S):**

Statistics - Dr. S. Arumugam , Thangapandi , Issac

CHAPTERS and SECTIONS (For UNIT-I, II, III, IV and V)

Unit I - Chapter 2(2.0 to 2.4) Page: 11-56

Unit II - Chapter 3(3.0 to 3.2) Page: 60 - 76

Unit III - Chapter- 4(4.0, 4.2) Page: 82 - 91

Unit IV - Chapter-5(5.0,5.1) Page: 95 - 104

Unit V - Chapter 6.0,6.1,6.2,6.3 (Lines of regression and related problem only) Page: 106 – 141

#### **REFERENCE BOOKS:**

STATISTICAL METHODS by S.P.GUPTA, SULTAN CHAND AND SONS 2004

#### **Web site Links: (E-learning resources)**

https://statistics.laerd.com/statistical-guides http://www.statpac.com/statistics-calculator



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - IV SBS	Title:INTRODUCTION OF INFORMATION SYSTEM	Subject Code: 17 UIT S11
Semester : I	HOURS: 3 hours / Week	CREDITS: 3

#### **OBJECTIVES:**

- 1. To Study about basic of a Computer.
- 2. To Study about the Input and Output Devices
- 3. To Study about Telecommunication and Network.

UNIT-I: **Introduction to Computers:** Introduction – Importance of Computers – Characteristics of Computer – Uses of Computers – Overview of Computer System – Parts of a Computer – Importance of Hardware – **Classification of Computers:** Introduction – Portable computers – Personal Computers – Workstations – minicomputers – mainframes – Super Computer – Comparison of Computers – **Central Processing Unit:** Introduction – CPU – Memory – Registers – Instruction set – Machine Cycle – How the CPU and Memory work

UNIT-II: Computer Memory: Introduction –Random Access Memory – Read Only Memory – Secondary Storage Devices: Introduction – Classification of Secondary Storage Devices – Advantages of Secondary Storage Devices – Magnetic Disks – Optical Disks – Magnetic Tape – Zip Disk – Jaz Disk – Super Disk – MO Disk.

UNIT-III: **Input Devices and Technologies**: Introduction – keyboard – Mouse – Trackball – Game Controllers – Scanners – Barcode Reader –OCR – Digitizer – Voice Recognition – web Cams – Digital Camera – Video Cameras - **Output Devices and Technologies:** Introduction – Monitor – Printer – Plotter.

UNIT-IV: **Computer Software**: Introduction – What is Computer Software – Classification of Software – Operating System – Utilities – Compilers and Interpreters – **Programming Language**: Introduction – Machine Language – Assembly Language – High Level Language – Types of High Level Language.

UNIT-V: **Telecommunication and Network**: Introduction — Telecommunication Process — Communication Process — Communication Media — Characteristic of Communication Media — Types of Networks — Network Topologies — Network Protocols.

#### **TEXT BOOK(S):**

Introduction to Information Systems Alexis Leon and Mathews Leon Mc Graw Hill Education Second Reprint 2009.

#### CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)

Unit I: Page 17-28, 29-37, 38-47

Unit II: Page 51-56, 57-68 Unit III: Page 71-84, 87-98

Unit IV: Page 101,105,106,113-122

Unit V: Page 143 – 161

#### **REFERENCE BOOKS:**

- 1. Introduction to Computers, Peter Norton, sixth edition, Mc-Graw Hill Companies.
- 2. Fundamental of Computer, V.Rajaraman Fifth edition, Kindle Edition



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# B.Sc - INFORMATION TECHNOLOGY- SYLLABUS (Under CBCS w.e.f. 2017 - 2018 onwards)

#### **II SEMESTER**

Sl. No	Part	Subject Code	Subject Title	Hrs/ week	Exa m hrs	C A	S E	Tot	Crd
1	I	17UACT11/ H11/S11	Tamil/Hindi/ Sanskrit	6	3	25	75	100	3
2	II	17 UAC E21	English	6	3	25	75	100	3
3	III Core	17 UIT C21	Object Oriented Programming in C++	5	3	25	75	100	4
4	IV Core	17 UIT CP2	Programming in C++ Lab	4	3	40	60	100	3
5	III Allied	17 UIT A21	Digital Principles and Applications	4	3	25	75	100	4
6	IV SBS	17 UIT S21	Data Structures	3	3	25	75	100	3
7	IV	14 UAC ES1	Environmental Studies	2	3	25	75	100	2
			Total	30					22

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## **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III CORE	Title: Object Orient Programming in C++	Subject Code: 17 UIT C21
Semester : II	HOURS: 5 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To know the Basic of C++.
- 2. To understand about Class and Objects in C++.
- 3. To understand about various inheritance

#### **UNIT-I: Principles of Object Oriented Programming (OOP):**

Software Evolution – OOP Paradigm – Basic Concepts of OOP – Benefits of OOP – Object Oriented Languages – Application of OOP – Introduction to C++- tokens, keywords, identifiers, variables, Operators, manipulators, expressions and Control structures in C++.

UNIT-II: **Functions:** Functions in C++ - Main Function – Function Prototyping – Call by reference-return by reference – function overloading – Friend and virtual functions.

**Classes and Objects:** Defining Member Functions – Making an outside Function Inline – Nesting of Member Functions- Private Member Function – Arrays within a Class – Static Member Functions – Arrays of Object – Friend Functions.

#### **UNIT-III: Constructors and Destructors:**

Introduction – Constructors – Parameterized Constructors – Constructors with Default Arguments – Copy constructors – Dynamic Constructors - .Destructors.

**Operator Overloading and Type Conversions:** Defining Operator Overloading – Overloading Unary Operators, Binary Operators – Rules for Overloading Operators – Type Conversions.

#### **UNIT-IV: Inheritance:**

Single inheritance – Multilevel Inheritance – Multiple inheritance – Hierarchical Inheritance – Hybrid Inheritance – Pointers, virtual functions and polymorphism, Managing I/O operations.

#### **UNIT-V:Working with files:**

Classes for file stream operations – Opening and closing a file – Detecting End of file – File pointers – Updating a file – Error Handling during file operations- command line arguments **TEXT BOOK(S):** 

Object Oriented programming with C++-E.Balagurusamy, Tata McGrawHill, NewDelhi.

#### **CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)**

Unit -I: Chapter 1: 1.2, 1.4, 1.5, 1.6, 1.7, 1.8 Chapter 3: 3.1, 3.2, 3.3, 3.4, 3.10, 3.13, 3.19, 3.24

Unit-II: Chapter 4: 4.2, 4.3, 4.4, 4.5, 4.9, 4.10 Chapter 5: 5.4, 5.6, 5.7, 5.8, 5.9, 5.12, 5.13, 5.15

Unit-III: Chapter 6: 6.1, 6.2, 6.3, 6.4, 6.7, 6.8, 6.11 Chapter 7: 7.2, 7.3, 7.4, 7.7, 7.8

Unit-IV: Chapter 8: 8.3, 8.5, 8.6, 8.7, 8.8. Chapter 9: 9.1 to 9.6 Chapter 10: 10.1 to 10.6

Unit-V: Chapter 11: 11.2, 11.3, 11.4, 11.5, 11.6,11.8,11.9, 11.10

#### **REFERENCE BOOKS:**

P.Radha Ganesan, "Programming Skills in C++", scitech publications.

Fundamentals of Programming C++", written by Richard L. Halterman,

Web site Links: (E-learning resources) <a href="http://www.cplusplus.com/doc/tutorial/">http://www.cplusplus.com/doc/tutorial/</a> <a href="https://www.tutorialspoint.com/cplusplus/">https://www.tutorialspoint.com/cplusplus/</a>



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## **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: Programming in C++ LAB	Subject Code: 17 UITCP2
CORE		
Semester : II	HOURS: 4 hours / Week	CREDITS: 3

#### **OBJECTIVES:**

- 1. To understand about programming in C++
- 2. To understand about programming in OOPs.
- 3. To understand about programming in File.

#### Basic Programs (control statements, looping statement, functions)

- 1. Write a C++ Program for Calculating Simple Interest Inline Function
- 2. Write a C++ Program Calculating EBBILL.
- 3. Write a C++ Program Check the Given number is Positive, Negative or Zero
- 4. Write a C++ Program Check Pass or Fail for a Student Marks
- 5. Write a C++ Program to Generate Fibonacci Series.
- 6. Write a C++ Program for Constructor and Destructor.
- 7. Write a C++ Program for friend function.

#### Classes and Objects (inside the class and outside the class)

- 8. Write a C++ Program for accessing the class inside.(Student Marks)
- 9. Write a C++ Program for accessing the class from outside.(Student Marks)

#### **Function Overloading & Operator Overloading**

- 10. Write a C++ Program for Function Overloading.
- 11. Write a C++ Program for Binary Operator.
- 12. Write a C++ Program for Unary Operator.

#### **Inheritance**

- 13. Write a C++ Program for Single Inheritance in Student Mark.
- 14. Write a C++ Program for Multi Level Inheritance in Employee Payroll
- 15. Write a C++ Program for Multiple Inheritance in Employee Payroll.

#### **Files**

- 16. Write a C++ Program for Creation of a File
- 17. Write a C++ Program for Processing a File.

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## **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III ALLIED	Title : DIGITAL PRINCIPLES AND APPLICATIONS	Subject Code: 17 UITA21
Semester : II	HOURS: 4 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To know the number systems.
- 2. To understand the basic concepts of binary operations.
- 3. To know the digital circuits inside the computer.

#### UNIT-I:

Binary Numbers – binary to decimal – decimal to binary – octal – hexa decimal – ASCII code – Excess-3 code – Gray Code.

Unit-II

Basic gates - Inverter - OR gates - AND gates - Universal Logic gates - NOR gates - NAND gates - Boolean Laws and Theorems

Unit –III:

 $Sum\ of\ product\ method-K-Map\ truth\ tables-Pairs, Quads\ ,\ Octets-K-Map\ simplifications-Don't\ care-product\ of\ sum\ method-product\ of\ sum\ simplification.$ 

#### **UNIT-IV:**

Multiplexers – Demultiplexers – 1- of - 16 Decoders- BCD-to-Decimal Decoder – 7 segment decoders – Encoders – Exclusive-OR gates – parity generators – checkers. UNIT-V:

Binary Addition – Binary Subtraction – 2's & 1's complement representation – Complement Arithmetic – Arithmetic building blocks- Flip-flops: Edge triggered RS Flip-flop-Edge triggered JK Flip-flop

#### **TEXT BOOK(S):**

Digital Principles and Applications - Albert Paul Malvino & Donald P.Leach - Seventh Edition , Tata McGrawHill Edition 2002 , New Delhi

#### **CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)**

Unit I — Chapter 5 - 5.1 to 5.8

Unit II - Chapter 2 - 2.1 to 2.3 Chapter 3 - 3.1

Unit III – Chapter 3 - 3.2 to 3.8

Unit IV – Chapter 4-4.1 to 4.8

Unit V - Chapter 6 - 6.1 to 6.7 Chapter 8 - 8.3, 8.5

#### **REFERENCE BOOKS:**

- 1. Tocci R.J.Widmer N.S."Digital Systems: Principles and Applications" Eighth Edition, Pearson Education (singapore) Pvt Ltd Reprint 2004.
- 2. Floyd. Digital Fundamentals 8/e, Pearson Education Reprint 2006

#### **Web site Links: (E-learning resources)**

https://www.tutorialspoint.com/computer\_fundamentals/computer\_number\_system.html http://www.electronics-tutorials.ws/logic/logic\_3.html

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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - IV	Title: DATA STRUCTURES	Subject Code: 17 UITS21
SBS		
Semester : II	HOURS: 3 hours / Week	CREDITS: 3

#### **OBJECTIVES:**

- 1. To know the basic definition of data structures and its types
- 2. To know about the efficiency of linear and non-linear data structures
- 3. To learn about the concept of Trees.

UNIT-I: Need for data structures – data types – Abstract data types (ADT) -Definition of data structure – types of data structures – Algorithm analysis: – problem solving – categories of problem solving – Problem solving strategies with examples.

UNIT-II: **Stack**: Introduction – ADT stack – Implementation of Stack: Representation using arrays and Linked lists – Applications of stack: Well formedness of parenthesis-Syntax checking using stacks –Infix, Prefix and Postfix forms of expressions – Recursive functions – Tower of Hanoi.

UNIT-III: **Queues**: Introduction – Implementation of Basic operations on Array based – On Linked list based - circular queues - Dequeue. **Linked List**: Introduction - Memory allocation – Benefits and limitations – Types – Basic operations of Singly Linked List – Insertion – Print – Deletion.

UNIT-IV: **Sorting:** Introduction - types - bubble sort - Insertion - shell - Selection - Merge - Quick sort - Heap Sort - Radix sort .

UNIT-V: **Trees** –Introduction - Binary trees – types of binary trees – complete, almost complete and strictly binary trees – skew trees – Representation of Binary trees: Linear Representation- Simple Algorithms on Binary trees - Binary tree traversals – inorder, preorder and postorder traversal

#### **TEXT BOOK(S):**

Chitra, Rajan - Data Structures - Vijay Nicole Publishers

#### **CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)**

Unit I: Chapter 1: Page no -1-6 Chapter 2: page No - 9-13

Unit II: Chapter 5: Page No. 81 to 104

Unit III: Chapter 6: Page no 111 to 121 Chapter 4: Page No. 41 to 46, 49, 54.

Unit IV: Chapter 11: Page No 253 to 287

Unit V: Chapter 7: Page No 125 to 139

#### **REFERENCE BOOKS:**

- 1. Sartaj sahni, "Data Structures and Application in C++", MC-Graw Hill,2000
- 2. Weiss, Data structures and algorithm analysis in C++, 3<sup>rd</sup> edition Pearson education.

#### **Web site Links: (E-learning resources)**

http://www.tutorialspoint.com/data\_structures\_algorithms/data\_structures\_basics.html http://www.studytonight.com/data-structures/introduction-to-data-structures



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#### **III SEMESTER**

Sl. N o	Part	Subject Code	Subject Title	Hrs/ wee k	Exam hrs	C A	SE	Tot	Crd
1.	I	17UACT31 /H31/S31	Tamil/Hindi/Sanskrit	6	3	25	75	100	3
2.	II	17UACE31	English	6	3	25	75	100	3
3.	III Core	17UITC31	Relational Database Management System and Sql	4	3	25	75	100	4
4.	III Core	17UITCP3	Oracle Lab	4	3	40	60	100	3
5.	III Allied	17UITA31	Resource Management Techniques	4	3	25	75	100	4
6	IV SBS	17UITSP1	Multimedia Lab	3	3	40	60	100	3
7	IV NME	17UITN31	Foundation of Information Technology	2	3	25	75	100	2
			Total	30					22



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## **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: RELATIONAL DATABASE	Subject Code: 17 UITC31/
CORE	MANAGEMENT SYSTEM (RDBMS)	16 UITC31
Semester : III	HOURS: 4 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To understand about the concept of Data and Information.
- 2. To understand about the Relational Data base Management.
- 3. To learn the PL/SQL programming concepts.

UNIT-I: **Introduction to Database Management Systems:** (Introduction, Why a Database, Characteristics of Data in a Database, Database Management System, Why DBMS, Types of DBMS) – Introduction to RDBMS (Domain Constraints, Entity Integrity, Reference Integrity, Operational Constraints) – Database Architecture and Data Modeling.

UNIT-II: **E-R Modeling:** (Introduction, E-R Model, Components of an E-R Model, E-R Modeling Symbols) — Data Normalization (1NF, 2NF,3NF, Boyce-codd Normal Form(BCNF), 4NF, 5NF, Domain Key Normal Form(DKNF), Demoralization).

UNIT-III: **Introduction to SQL-** Tables, Views and Indexes:-( Creating a Table, Modifying a table, Deleting a Table) –Insert, update and delete operations ( Insert statement, Bulk inserts of Data, Update statement, delete statement).

UNIT-IV: **Queries and Sub queries**:- (Queries and Sub queries) — Aggregate functions (Introduction, General rules, Count(),Count(\*),SUM(),AVG(),MAX() and MIN())-Joins and Unions — Evolution of Computing models.

UNIT-V: **Data Integrity** – Transaction management and concurrency control (COMMIT, ROLLBACK and SAVEPOINT commands). **Introduction to PL/SQL**:- Introduction, PL/SQL variables, Character Set, PL/SQL sentence structure, Comments, PL/SQL Data Types, Control Structures, Iterative Control statements, PL/SQL Blocks.

#### **TEXT BOOK(S):**

1. Alexis Leon and Mathews Leon "Data base Management System" Leon Vikas Publishing Chennai,2002

#### CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)

Unit- I Chapter 1: Pg.No: 1- 6, Chapter 5: Pg.No:99-117, Chapter 7: Pg.No:159-165

Unit-II Chapter 8: Pg.No: 117-186, Chapter 9: Pg.No:195-212, Chapter 11: Pg.No:241-254

Unit -III Chap 14: Pg.No:296-310, Chapter 15: Pg.No:319-322, Chapter 19: Pg.No:395-398

Unit-IV Chap 17: Pg.No: 355-378, Chapter 18: Pg.No:385-390, Chapter 21: Pg.No:413-426

Unit-V Chapter 28: Pg.No: 567-575, Chapter 29: Pg.No:605-606, Chapter 46.D:Pg.No:933-953

#### **REFERENCE BOOKS:**

1. Raghu Ramakrishanan & Johannes Gehrke "Database Management Systems"

2<sup>nd</sup> edition, McGraw Hill international Edition, 2003

2.C.J.Date, An introduction to Database Systems, Pearson education 8<sup>th</sup> edition

Web site Links: (E-learning resources)

http://www.studytonight.com/dbms/rdbms-concept.php

https://www.tutorialspoint.com/sql



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title : ORACLE LAB	Subject Code: 17 UITCP3/
CORE		16 UITCP3
Semester : III	HOURS: 4 hours / Week	CREDITS: 3

#### **OBJECTIVES:**

- 1. To Understand the knowledge about Simple, Join Queries
- 2. To Understand the knowledge about Constraints
- 3. To Understand the knowledge about PL/SQL programming skills.

#### **SQL Queries:**

- 1. Interfacing with Database systems-SQL-DML Command Querying the Database
- 2. Creation of Database Using Integrity constraints and Making Queries.
- 3. Learning Built in Commands and Functions.
- 4. Conversion functions, miscellaneous functions and groups functions.
- 5. Processing of sub Queries.

#### PL/SQL

- 1. Program using Iterative controls and Sequence Controls.
- 2. Program using Exception Handling
- 3. Program using Implicit Cursors and Explicit Cursors.
- 4. Application development programs like Payroll, EB bill report generation, students Details.
- 5. Program to join the tables.
- 6. Programming with Triggers

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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title :RESOURCE MANAGEMENT TECHNIQUES	Subject Code: 17 UITA31/	
ALLIED	MANAGEMENT TECHNIQUES	16 UITA31	
Semester : III	HOURS: 4 hours / Week	CREDITS: 4	

#### **OBJECTIVES:**

To solve many application problems like Traveling salesman problem, Graphical method, Least cost method Vogels approximation method, using various techniques.

UNIT-I: Definition of OR - Development of OR - History of OR - Mathematical Modeling - Characteristics & Phases - Tools, Techniques & Methods - Scope of OR - Uses of OR.

UNIT-II: **Linear Programming Problem** - Formulation of LPP – Managerial Problems in LPP – Different forms of LPP – Matrix Form, Standard Form, Canonical Form, and Slack & Surplus Variables - Graphical Solution: General, No Feasible, Unbounded Problems.

UNIT-III: **Solving the Linear Programming Problem with three variables**: Simplex Method - Computational Procedure – Artificial Variables Technique – Big M Method with two variables only.

UNIT-IV: **Mathematical formulation of Assignment problem** - Method for solving the assignment Problem.- Hungarian Algorithm method — Balanced Assignment problem — Unbalanced Assignment problem — Traveling Salesman Problem.

UNIT-V: **Mathematical Formulation of Transportation Problem** — Balanced Transportation Problem — Unbalanced Transportation Problem — Finding the Initial Basic Feasible Solution — North West Corner Rule, Column Minima Method, Row Minima Method, and Matrix Minima Method - Vogel's Approximation Method, Finding Optimality for Transportation Problem

#### **TEXT BOOK(S):**

Resource Management Techniques – Prof.V.Sundaresan,K.S.Ganapathy Subramanian, K.Ganesan A.R.Publications

#### CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)

Unit I - Chapter 1(1.1 to 1.7)

Unit II - Chapter 2(2.1,2.2,2.3,2.5), Chapter 3(3.1, 3.2)

Unit III- Chapter 3(3.3, 3.4, 3.2,3.2.1)

Unit IV- Chapter 8(8.2, 8.3, 8.5, 8.6, 8.7, 8.9)

Unit V - Chapter 7(7.1 to 7.5)

#### **REFERENCE BOOKS:**

- 1. Arumugam and Issac, Linear Programming Problem, Prentice Hall 2002.
- 2. Kanti and Swarap, Manmohan, Operation Research, Harvard University Press, 2001.

Web site Links: (E-learning resources)



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## **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

Title :FOUNDATION	OF	Subject Code: 17UITN31/
INFORMATION		16UITN31
TECHNOLOGY		100111131
<b>HOURS: 2 hours / Week</b>		CREDITS: 2
	INFORMATION TECHNOLOGY	INFORMATION

#### **OBJECTIVES:**

- 1. To understand about basic of computer.
- 2. To understand about the hardware and software.
- 3. To understand about programming and network

#### UNIT-I: Introduction of Information

Introduction-Characteristic of Information, Uses of information, Flow of Information, Levels of Information, Categories of Information-Classification of Computers(Analog, Digital, Hybrid, General, Special, Micro, Mini, Mainframe, Laptop, Portable)

UNIT-II: Basic principles of operation of Digital Computer

Input Unit (Magnetic Tape, Disk, Floppy Disk, MICR, OCR, BAR CODE READER, OMR, Keyboard, Mouse, Joystick, Touch screen, Video Display Unit) – CPU – Output unit (Impact Printer and Non-Impact Printer)

UNIT-III: Hardware and Software

 $Computer\ System-Hardware-Software\ (\ System\ Software\ and\ Application\ Software\ )-Generation\ of\ Computer\ (\ First\ to\ Fifth)$ 

UNIT-IV: Data and File

Data processing concepts – Data processing Cycle – Objectives – Steps – Operation – File Organisation ( Elements of File , Objective of File ,Sequential,Direct and Indexed File Organisation). UNIT-V: Programming and Network

Problem solving and Programming – concept of Programming – Programming Tools – Types Network( LAN, WAN,MAN)

#### **TEXT BOOK(S):**

Text book of Information Technology- R.Saravana kumar, R.parameshwaran, and T.Jeyalakshmi-S, CHAND and company Ltd.

#### CHAPTERS and SECTIONS (For UNIT-I, II, III, IV and V)

Unit-I : Chapter 1: 1.1, 1.2, 1.3, 1.4, 1.5, 1.6, 3.1

Unit-II : Chapter 3: 3.2

Unit-III : Chapter 3: 3.3, 3.5.2

Unit-IV : Chapter 4: 4.1, 4.2, 4.3, 4.4, 4.5, Chapter 5: 5.2 Unit-V : Chapter 6: 6.1, 6.2, 6.3, Chapter 7: 7.2.1, 7.2.2, 7.2.3

#### **REFERENCE BOOKS:**

- 1. Introduction to Computers, Peter Norton, sixth edition, Mc-Graw Hill Companies.
- 2. Fundamental of Computer, V.Rajaraman Fifth edition, Kindle Edition

#### **Web site Links: (E-learning resources)**

https://www.tutorialspoint.com/computer fundamentals

 $\underline{http://ecomputernotes.com/fundamental/input-output-and-memory/list-various-input-and-output-devices}$ 



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: MULTIMEDIA LAB	Subject Code: 17UITSP1/
SBS		16UITSP1
Semester : III	HOURS: 3 hours / Week	CREDITS: 3

#### **OBJECTIVES:**

- 1. To understand about basic tools usage in photoshop.
- 2. To understand about basic of usage of multimedia.
- 3. To understand about the basic techniques usages.

#### **Photoshop:**

- 1. Write the procedure for cloning the image to another image using clone object tool.
- 2. Write the procedure to change the text to 3d-text in photoshop.
- 3. Write the procedure for lighting and lens effect photoshop.
- 4. Write the procedure for merging two picture in photoshop.
- 5. Write the procedure for rain effect in photoshop.
- 6. Write the procedure for making photo gallery in photoshop.

#### Flash:

- 1. Write the procedure for moving an object in flash.
- 2. Write the procedure for moving an object. Also use guide layer to move the object in the same area in flash.
- 3. Write the procedure for morphing an object in flash.
- 4. Write the procedure for animating a given text in flash
- 5. Write the procedure for masking a text in flash.



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# B.Sc - INFORMATION TECHNOLOGY- SYLLABUS (Under CBCS w.e.f. 2017 - 2018 onwards)

## **IV SEMESTER**

Sl. No	Part	Subject Code	Subject Title	Hrs/ wee k	Exa m hrs	CA	SE	Tot	Crd
1	I	17UACT31 /H31/S31	Tamil/Hindi/Sanskrit	6	3	25	75	100	3
2.	II	17UACE41	English	6	3	25	75	100	3
3.	I	17UITC41	Visual Basic	5	3	25	75	100	4
4.	II	17UITCP4	VB and . Net Lab	5	3	40	60	100	3
5.	III Allied	17UITA41	Numerical Methods	4	3	25	75	100	4
6.	IV SBS	17UITSP2	Shell Programming and Linux Lab	3	3	40	60	100	3
7.	IV NME	17UITN41	Software Presentation	2	3	25	75	100	2
8	V		EXTENSION ACTIVITY	0					1
			Total	30					23

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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: VISUAL BASIC	Subject Code: 17UITC41/
CORE		16UITC41
Semester : IV	HOURS: 5 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To understand about objects in VB.
- 2. To understand about statements in VB.
- 3. To understand about function and graphics usage in VB

UNIT-I: **Starting a new project** – The properties of window – Common form properties – Scale properties – Color Properties – Making a form responsive – Printing a visual representation of a form – types – creating standalone windows programs – The toolbox – creating controls – The name(Control name) property – properties of command buttons – simple event procedures for command buttons – access keys – Image controls – Textboxes – labels – Navigating between controls – Message boxes – The Grid – The ASCII representation of forms.

UNIT-II: **Statements in Visual Basics** – Variables – Setting properties with code – Data types – Working with variables – More on strings – More on numbers – Constants – Input boxes – Displaying information on a form – The format function – Picture boxes – Rich Text Boxes – The Printer Object – Determination loops – indeterminate loops – Making decisions – Select case – Nested If-Then – The GOTO – String functions – Numeric Functions – Date and Time Functions – Financial functions

UNIT-III: **Function procedures** –sub procedures – Advanced uses of procedures and functions – Using the Object Browser to Navigate among your subprograms – List: One dimensional arrays – Arrays with more than one dimension – Using Lists and Array with functions and procedures – The new array-based string – Records(User-Defined Types)

UNIT-IV: The With statements – Enums – Control arrays – List and Combo boxes – The Flex grid control – Code modules: Global Procedures – The DoEvents Function and Sub Main – Accessing Windows function – Error Trapping – Creating an object in Visual Basic.

UNIT-V: **Fundamentals of graphics** – Screen scales – The line and shape controls – Graphics via code – Line and Boxes – Circles, Ellipses and Pie Charts. The Mouse event procedures – Dragging and dropping operations – File commands – Sequential files – Random access files – Binary files – Sharing files – File system controls – The file system objects – The Clipboard – Running another windows program from within

#### **TEXT BOOK(S):**

Gary Cornell "Visual BASIC 6 from the Ground up" Tata Mcgraw Hill Edition 1999



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

#### **CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)**

Unit I: Chapter 3: Page No: 63-94 Chapter 4: Page No: 97-134

Unit II: Chapter 5: Page No: 148-187 Chapter 6: Page No: 193-218 Chapter 7: Page No: 220-253

Chapter 8: Page No: 288-297

Unit III: Chapter 9: Page No: 303-333 Chapter 10: Page No: 338-374

Unit IV: Chapter 10: Page No: 378-379 Chapter 11: Page No: 384-422 Chapter 12: Page No: 438-

451

Unit V: Chapter 16: Page No: 592-630 Chapter 17: Page No: 648-662 Chapter 18: Page No: 676-

721 Chapter 19: Page No: 726-739 Chapter 20: Page No: 747-752

#### **REFERENCE BOOKS:**

1. Paul Sheriff "Visual Basic" PHI -1999

2. Peter Norton's & Michael Groh 1998 "Guide to Visual Basic 6 Techmedia"

#### **Web site Links: (E-learning resources)**

http://ecomputernotes.com/visual-basic
http://www.vbtutor.net/



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: VB AND. NET LAB	Subject Code: 17UITCP4/
CORE		16UITCP4
Semester : IV	HOURS: 5 hours / Week	CREDITS: 3

#### **OBJECTIVES:**

- 1. To know about the basic programming concept.
- 2. To know about the various object used in programming.
- 3. To know about the Advance programming in .Net

#### **VB** Lab

- 1. Program for Calculating Simple and Compound Interest
- 2. Program for Listbox Manipulation
- 3. Program to Designing a Calculator
- 4. Program for Drive, Dir, FileBox
- 5. Program moving an Object using Timer Control
- 6. Program for creating an EDITOR
- 7. Program for Checking ADAM Numbers
- 8. Program for Generating Fibonacci Series
- 9. Program for Checking ARMSTRONG Number
- 10. Program for String Manipulation

#### **Console Application from .Net**

- 11. Calculating Sales and Commission.
- 12. Calculation of EB-Bill using Structure
- 13. Structure using Multiple Records.
- 14. SORTING Numbers in an given array
- 15. FUNCTION OVERLOADING using Switch Case

#### Windows Application from .Net

- 16. Creation of Class Checking ARMSTRONG & REVERSE a Number.
- 17. Displaying Directories Using TREEVIEW
- 18. Dialog Control (Open, Save, Color, Font)
- 19. Factorial, +ve –ve zero,Sum of series using Status and Progress Bar.
- 20. Retrieving Record using DATAGRID
- 21. Displaying Record Using ComboxBox, ListBox and DataGrid.
- 22. Searching and Retrieving Record.



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## **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: NUMERICAL METHODS	Subject Code: 17UITA41/
ALLED		16UITA41
Semester : IV	HOURS: 4 hours / Week	CREDITS: 4

#### **OBJECTIVES**:

To solve many application problems like Iteration Method, Newton Raphson Method, Trapezoidal rule.

UNIT-I: **Algebraic & Transcendental Equations**: Errors in Numerical Computation – Iteration method – Bisection Method – Regula Falsi method – Newton Raphson method.

UNIT-II: **Simultaneous Equations :** Gauss Elimination method – Calculation of Inverse of Matrix – Gauss seidel iteration method. Curve fitting Method of Least squares.

UNIT-III: **Interpolation:** Newton's interpolation formulae – Central Differences interpolation formulae – Lagrange's interpolation formula – Inverse interpolation.

UNIT-IV: **Numerical differentiation:** Newton's Forward and Backward difference formulae – Numerical Integration: Trapezoidal rule – Simpson's rule. Eigen values and Eigen vectors of a matrix.

UNIT-V: **Numerical solution of differential equations:** Euler's method – Taylor's series method – Rangekutta methods

#### **TEXT BOOK(S):**

S.Arumugam and A Thanagapandi issac ,A.Somasundaram "Numerical Methods sci Tech publication Chennai 2002

#### CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)

Unit I - Chapter 3(3.0 to 3.5)

Unit II - Chapter 4(4.3, 4.5, 4.8) Chapter 2(2.4)

Unit III - Chapter 7(7.1 to 7.3, 7.6)

Unit IV- Chapter 8(8.1, 8.2, 8.5) Chapter 5(5.0 to 5.2)

Unit V - Chapter 10(10.1 to 10.4)

#### REFERENCE BOOKS:

- 1. Mathews J.H." Numerical Methods for Maths, science and Engineering" PHI new Delhi 2001
- 2. Numerical Methods T.Veerarajan and T.Ramachandran 2<sup>nd</sup> edition TataMcGrawHill 2006



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# B.Sc - INFORMATION TECHNOLOGY- SYLLABUS

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - IV	Title: SHELL PROGRAMMING	Subject Code : 17UITSP2/
SBS	AND LINUX LAB	16UITSP2
Semester : IV	HOURS: 3 hours / Week	CREDITS: 3

#### **OBJECTIVES:**

- 1. To understand about the commands
- 2. To understand the usage of commands in program.
- 3. To understand about the basic program in Linux
- 1. Shell Script for calculating Simple Interest
- 2. Shell Script for Swapping Two Numbers
- 3. Shell Script for Calculating EB-BILL
- 4. Shell Script for Checking +ve,-ne,zero numbers
- 5. Shell Script for Checking ODD or EVEN number
- 6. Shell Script for Generating ARMSTRONG Number
- 7. Shell Script for Generating PRIME Numbers
- 8. Shell Script for Checking ADAM Number
- 9. Shell Script for Generating an Multiplication Table
- 10. Shell Script for Generating Fibonacci Series
- 11. Shell Script for Finding NATURAL NUMBER, REVERSED, SUM OF DIGITS
- 12. Shell Script for Occurrence of a Characters



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - IV NME	Title: SOFTWARE PRESENTATION	Subject Code : 17UITN41/ 16UITN41
Semester : IV	HOURS: 2 hours / Week	CREDITS: 2

#### **OBJECTIVES**:

- 1. To understand about the Fundamentals of computer.
- 2. To understand about the Office automation
- 3. To Learn how present the project using office.

UNIT-I: Fundamentals of Computers: Early computers – Modern computer – Computer Hardware – Input devices – Output devices – Storage devices – Types of computer – Computer Software – Communication devices.

UNIT-II: Microsoft Word – Introduction – Menus – Creating a new blank document – Tool bars – Saving the document – Preview – Print – Editing the document – Formatting – setting margins , page numbers – Headers and footers – Tables – Mail merge.

UNIT-III: Microsoft Excel – work environment – Tool bars – Create, Save and closing Excel workbook – Charts – Formulas and functions – Calculate the workbook data – Common Excel Functions – Copying values – Deleting rows and columns – Inserting rows and columns – Automatic filling of entries.

UNIT-IV: Microsoft Access – Creating tables – Defining the primary key – Adding validations to the table – Updating tables.

UNIT-V: Microsoft PowerPoint – Working in Power point – create, save and working with text in slides – Formatting the text - Adding animation to slides.

#### **TEXT BOOK(S):**

Comdex computer course kit-Vikas Gupta, Dream Tech publishers, 2005

#### **CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)**

Unit- I: Chapter 1:Pg.No.16 to 26, 37 to 44

Unit-II: MS Word: Chapter 1: Pg.No. 186 to 191 Chapter 2: Pg.No. 195 to 206

Chapter 3: Pg.No. 213 to 218 Chapter 4: Full(Pg.No.222 to 243) Chapter 5: Pg.No.248 to 250, 252 to 254,256 to 264 Chapter 6: Full Pg.No.272 to 290

Unit-III: MS Excel: Chapter 1: Pg.No.300,301,305 Chapter 2: Full(Pg.No.314 to 321) Chapter 3: 325 to 330, 340 to 345.

Unit-IV: MS Access: Chapter 2: Full (Pg.No.378 to 391) Chapter 4: Full (Pg.No.394 to 412)

Unit-V: MS Power Point: Chapter 1 & Chapter 2 Full.(Pg.No.450 to 482)



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# B.Sc - INFORMATION TECHNOLOGY- SYLLABUS (Under CBCS w.e.f. 2017 - 2018 onwards)

#### **V SEMESTER**

Sl. No	Part	Subject Code	Subject Title	Hrs/ week	Exa m hrs	C A	SE	Tot	Crd
1.	III Core	17UITC51	Java Programming	5	3	25	75	100	4
2.	III Core	17UITC52	Operating System	5	3	25	75	100	4
3.	III Core	17UITC53	TCP/IP	5	3	25	75	100	4
4.	III Core	17UITCP5	Java Programming Lab	5	3	40	60	100	4
3.	III Core	17UITCP6	Python Programming Lab	5	3	40	60	100	4
		17UITE51*	Python Programming						
4.	III Elective	17UITE52*	Introduction to Unified Modeling Language	5	3	25	75	100	5
		17UITE53*	Biometrics						
6.	SELF STUDY	16USSS11	Soft Skills	-	-	-	-	100	-
			Total	30					25

<sup>\*</sup>One elective subjects to be chosen from the three elective subjects.



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# B.Sc - INFORMATION TECHNOLOGY- SYLLABUS

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: JAVA PROGRAMMING	Subject Code: 17UITC51
CORE		
Semester : V	HOURS: 5 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To Understand the programming knowledge in Java.
- 2. To Understand about the concepts of object oriented programming.
- 3. To Understand about the concepts of Multithread packages and exceptions.

**UNIT-I**: Fundamentals of OOP JAVA Evolution -features, comparison between C and C++ -Java and Internet -World Wide Web -Web browsers -H/W and S/W requirements -support systems - Java environment -JDK, JVM, API, IDE. Overview of Java Language -Constants -Variables Data types - Tokens -Simple Java Program Structure - Implementing Java program..

**UNIT-II:** Operators and Expressions: Arithmetic Operators – Relational, logical, assignment, Increment and decrement, conditional, Bit-wise, special operators – Arithmetic expressions, Evaluation of expressions – Type conversions – Operator precedence and associatively- Selection and Iteration–IF – IF... Else -Nested IF else - Switch Operator- While statement -Do -FOR -Jumps in loops- Labeled Loops.

**UNIT-III**: Classes-Objects -Methods -Defining a class -Adding methods. Variables - creating objects -Accessing class members- Constructors methods overloading -static members' .Nesting of methods

**UNIT-IV**: Inheritance -Overriding methods -Final variables and methods -Final classes- Finalize methods -Abstract methods and classes -Visibility control. Packages: System packages -Definition - Using system packages -Naming conventions -creating packages -Accessing a package -Using a package -Adding a class to a package.

**UNIT-V**: Multithreaded programming : creating threads – Extending thread class – Life cycle of a thread -Using thread methods - Thread Exception- Managing Errors and exceptions :Types of errors - Exceptions –Syntax of Exception handling code – Multiple Catch statements – Using Finally statement – Throwing our own exceptions.

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# B.Sc - INFORMATION TECHNOLOGY- SYLLABUS

(Under CBCS w.e.f. 2017 - 2018 onwards)

#### **TEXT BOOK(S):**

E.Balagurusamy, A Primer Programming with Java, Tata McGraw -Hill Publishing Company Ltd., New Delhi, 2002

CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)

Unit I – Chapter 1(1.1 to 1.5), Chapter 2(2.1 to 2.9), Chapter 3(3.2,3.5,,3.6), Chapter 4(4.2,4.3,4.4)

Unit II – Chapter 5(5.2 to 5.14), Chapter 6(6.2 to 6.7), Chapter 7(7.2 to 7.6)

Unit III – Chapter 8(8.1 to 8.10)

Unit IV – Chapter 8(8.11 to 8.18), Chapter 11(11.3 to 11.8)

Unit V – Chapter 12(12.1 to 12.7), Chapter 13(13.1 to 13.7)

#### **REFERENCE BOOKS:**

- 1. Patrick Naughton & Herbert Schmidt, The Complete reference Java 2, 5<sup>th</sup> Edition, Tata McGraw Hill, 2006.
- 2. Jon Byous, Java Technology: The Early years, Sun Developer Network, 2005. Web site Links: (E-learning resources)

www.tutorialspoint.com/java, http://www.w3schools.in/java-tutorial/



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: OPERATING SYSTEM	Subject Code: 17UITC52
CORE		
Semester : V	HOURS: 5 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To Understand about Computer System Structure and Operating System Concepts
- 2. To Understand about process management, CPU scheduling, Deadlock
- 3. To Understand about the storage management and File system implementation

UNIT-I: **Introduction**: Definition—SimpleBatch System, Multiprogrammed — TimeSharing — Distributed System — **Computer System Structure**: Hardware Protection (Dual Mode Operation ,I/O Protection , Memory Protection , CPU Protection — **Operating System Structure:** System Components — Operating system services, System calls, System programs.

UNIT-II **Process Management**: Process concepts, scheduling, operations — cooperating processes (Creation and Termination) — Interprocess communication (Message Passing System, Naming, Synchronization, Buffering) — **Threads**: Multithreading models and issues.

UNIT-III: **CPU Scheduling and Deadlock :** Scheduling Basic Concept – Scheduling Criteria – Scheduling Algorithms (FCFS ,SJF,RR) –Multilevel Queue Scheduling - Algorithm Evaluation (Deterministic , Queuing , Simulations) -Deadlock Characterization, Prevention, Avoidance and Detection- Recovery from deadlock

UNIT-IV: **Memory Management:** Swapping – Contiguous Memory Allocation – Paging – Segmentation – Segmentation with Paging – Demand Paging – Process Creation – Page replacement – Thrashing.

UNIT-V: **File-System and Disk Scheduling :** File Concepts – Access methods – Allocation method – Directory Structure(Single Level ,Two Level,Tree Structured ) – **FileSystem Implementation :** – Allocation Methods ( Contiguous Allocation ,Linked Allocation , Indexed Allocation ) – Disk Management – Swap Space Management

#### **TEXT BOOK(S):**

Sliberschartz A.Galvin P.B. Gange F.,"Operating System Concepts" – 6<sup>th</sup> Edition 2012, John Wiley and Sons.



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#### **CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)**

Unit I: Chapter 3: Page No: 63-94, Chapter 4: Page No: 97-134

Unit II: Chapter 5: Page No: 148-187, Chapter 6: Page No: 193-218, Chapter 7: Page No: 220-253, Chapter 8: Page No: 288-207

Chapter 8: Page No: 288-297

Unit III: Chapter 9: Page No: 303-333, Chapter 10: Page No: 338-374

Unit IV: Chapter 10: Page No: 378-379, Chap 11: Page No: 384-422, Chapter 12: Page No: 438-451

Unit V: Chapter 16: Page No: 592-630, Chapter 17: Page No: 648-662, Chapter 18: Page No: 676-721, Chapter 19: Page No: 726-739, Chapter 20: Page No: 747-752

#### **REFERENCE BOOKS:**

1. MauriceJ.Bach "Design of Unix Operating System" Prentice Hall of India NewDelhi-2002 Davis Operating System Pearson education 6<sup>th</sup> edition

#### **Web site Links: (E-learning resources)**

http://www.ics.uci.edu/~ics143/lectures.html, http://www.studytonight.com/operating-system



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: TCP/IP	Subject Code: 17UITC53
CORE		
Semester : V	HOURS: 5 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To understand about Basic of Networks
- 2. To understand about the Classes of IP Address
- 3. To understand about DNS and DHCP

#### **UNIT-I: Basics of Networks**

Definition – Need for Network – Types of Network – Types of Topology – Transmission Media : Coaxial Cables , Twisted Pair Wire , Optic Fibre – Connecting Devices : Repeater , Hub , Switches , NIC – OSI Model : Layered Architecture – OSI Model – Layers in TCP/IP Protocol Suite.

#### **UNIT-II**: **Network Layer**

Switching: Circuit and Packet Switching – Connection Less and Connection Oriented Services – Network Services: Services Provided at Source Computer , Each Router , Destination Computer – Ipv4 Address: Introduction – Classful and Classless addressing.

#### UNIT-III: TCP

Transport Layer Services: Process to Process, Addressing, Encapsulation and Decapsulation, Multiplexing and Demultiplexing, Flowcontrol, Connection and Connection less Protocols—Simple, Stop&Wait, Go-Back N - TCP Services—TCP Connection: Error Control, Checksum, Acknowledgement, Retransmission. Client Server Paradigm: Client, Server, Concurrency, Socket Interface.

#### **UNIT-IV: DHCP and DNS**

Introduction – DHCP Operation – Configuration- DNS: Need for DNS – Namespace – DNS in the Internet- DNS Msg – Types of Record.

#### UNIT-V: FTP and WWW

FTP: Connections, Communication, Command processing, File Transfer – WWW Architecture: Hypertext and Hypermedia, Web client, Web server, Uniform Resources Locator (URL) – Web Documents: Static Documents, Dynamic Documents, Active Documents- Electronic mail: Architecture, UserAgent, SMTP Commands & Responses, Mail Transfer Phases.

**TEXT BOOK:** TCP/IP Protocol Suite 4<sup>th</sup> Edition – Behrouz A.Forouzan TATA McGrawHill Edition.



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# B.Sc - INFORMATION TECHNOLOGY- SYLLABUS

(Under CBCS w.e.f. 2017 - 2018 onwards)

#### **CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)**

Unit I: Page 20 – 30

Unit II: Page 95 – 107, 115 – 142

Unit III: Page 375-379,386,390,391,395,465,466,543-546

Unit IV: Page 569 – 579, 582-592, 598,599

Unit V: Page 630 -639, 657-659,660-663,681-686,687-691.

#### **REFERENCE BOOKS:**

1. Andrew S. Tanenbaum, "Computer Networks", 4th Edition, Pearson Education,

2. E.Douglas Comer, David L. Stevens, "Internetworking with TCP/IP - Volume I II and III

#### **Web site Links: (E-learning resources)**

http://www.studytonight.com/computer-networks

http://www.techiwarehouse.com/engine/d9e99072/Basic-Networking-Tutorial

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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III CORE	Title: JAVA PROGRAMMING LAB	Subject Code: 17UITCP5
Semester : V	HOURS: 5 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To improve the creativity during problem solving.
- 2. To understand the concepts of Java.
- 3. To develop programming skills in java.
  - 1. Program using Switch-Case statement to perform the following operations.
    - (i) Sum of natural numbers.
    - (ii) Factorial of a given number.
    - (iii) Display the cubes of numbers between 1 to 100.
  - 2. Program to print the mark list of a student.
  - 3. Program print the numbers in ascending order.
  - 4. Program for Constructor Overloading
  - 5. Program for Method Overloading.
  - 6. Program to implement Dynamic Method Dispatch.
  - 7. Program for User Defined Exception.
  - 8. Program to implement Multithreading.
  - 9. Program to print the academic and sports marks of a student using interface.
  - 10.Program for Employee Net Pay Calculation using Parameter attribute.
  - 11. Program to print the Employee details using Button, Label and Text Field.
  - 12. Program to implement simple arithmetic operations using Frame Application.



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# B.Sc - INFORMATION TECHNOLOGY- SYLLABUS (Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: PYTHON LAB	Subject Code: 17UITCP6
CORE		
Semester : V	HOURS: 5 hours / Week	CREDITS: 4

Ex. No.	Name of the Programs
1.	Write a Python program to compute addition of two numbers.
2.	Write a Python program to finding Total, Average and grade system of Student Marks.
3.	Write a Python program to calculate Area and Circumference of a Circle.
4.	Write a Python program to compute Temperature Conversion.
5.	Write a Python program to calculate of Simple Interest (SI).
6.	Write a Python program to check whether the number is Positive Number or Negative Nos.
7.	Write a Python program to check whether the year is Leap Year or Not.
8.	Write a Python program to calculate greatest of three numbers.
9.	Write a Python program to check whether the number is Prime Number or Not.
10.	Write a Python program to check whether the number is ODD or EVEN Number.
11.	Write a Python program to Swapping of two numbers without using temporary variable.
12.	Write a Python program to print the Fibonacci series using recursion.
13.	Write a Python program to calculate Factorial of a given number using recursion function.
14.	Write a Python program to calculate sum of digits of a given number using function.
15.	Write a Python program to reverse the given input number using function.
16.	Write a Python program to check whether the number is Palindrome Number or Not.
17.	Write a Python program to check whether the number is Armstrong Number or Not.
18.	Write a Python program to find the minimum and maximum of a list of numbers.
19.	Write a Python program: "tuple1 = (10,50,20,40,30)"  i. To display the elements 10 and 50 from tuple1  ii. To display length of a tuple1.  iii. To find the minimum element from tuple1.  iv. To add all elements in the tuple1. v. To display same tuple1 multiple times.
20.	Write a Python program.  i. To calculate the length of a string.  ii. To reverse words in a string.  iii. To display same string multiple times.  iv. To concatenate two strings.  Str1="South India", using string slicing to display "India"



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III CORE	Title: PYTHON PROGRAMMING	Subject Code: 17UITE51
Semester : V	HOURS: 5 hours / Week	CREDITS: 5

#### $\underline{UNIT - I}$ : Basics and Operators

Introduction to Python — Values and Types —Python Keywords-Identifier/Variable — I/O statements — (The printf ( ) Function - The input ( ) Function —The eval ( ) Function) — Commenting in Python. Operators and Expressions — Arithmetic Operators — Operator Precedence and Associativity — Changing Precedence and Associativity of Arithmetic Operators — Translating Mathematical Formulae into Equivalent Python Expressions —Bitwise Operator —The Compound Assignment Operator

## <u>UNIT -II:</u> Operators, Lists and Tuples

Boolean Type – Boolean Operators – Using Numbers with Boolean Operators – Using String with Boolean Operators – Boolean Expressions and Relational Operators. Lists – Creating Lists – Accessing Elements of a List –Negative List Indices –List Slicing [Start: End] –List Slicing with Step Size –Python Built-In Functions for Lists –The List Operator –Tuple – Introduction to Tuples – Creating Tuples – Inbuilt functions for Tuples –Indexing and Slicing – Operations on Tuples – Lists and Tuples – Sort the tuples.

#### <u>UNIT -III</u>: Decision Making Statements & Loop Control Statements

Decision Making Statements – Conditional Expressions – Loop Control Statements – The while Loop – The range ( ) Function – The for Loop – Nested Loops – The break Statement – The continue Statement.

#### **UNIT -IV: Functions and Strings**

Functions – Syntax and Basics of a Function –Use of a Function – Parameters and Arguments in a Function – The Local and Global Scope of a Variable – The return Statement –Recursive Functions –The Lambda Function –The String Operators –String Operations.

#### **UNIT -V:** File Handling and Exception Handling

File Handling – Need of file Handling –Text Input and Output – Exception Handling - Errors and Exception –Python Exception and its Hierarchy –Handling Exception –Raising Exception – Modules –Packages on Python.

#### **TEXT BOOK:**

Problem Solving and Python Programming – Ashok Namdev Kamthane and Amit Ashok Kamthane - McGrawHall Education 2018

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#### **REFERENCE BOOKS:**

- 1. Problem Solving and Python Programming P.Radha Ganesan Chess Educational Publishers
- 2. Python Programming A Modular Approach Sheetal Taneja and Naveen Kumar Pearson Publication
- 3. Tony Gaddis, Starting out with Python (3C), Pearson, 2015.
- 4. Kenneth A.Lambert, Fundamentals of Python.
- 5. James Payne, Beginning Python using Python 2.6 and Python 3.
- 6. Charles Dierach, Introduction to Computer Science using Python.
- 7. Paul Gries, Practical Programming: An Introduction to Computer Science using Python 3.
- 8. Balagurusamy, "Introduction to Computer & Problem Solving using Python", Mc Graw Hill Education, 2016.



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: INTRODUCTION TO	Subject Code: 17UITE52
CORE	UNIFIED MODELING LANGUAGE	
Semester : V	HOURS: 5 hours / Week	CREDITS: 5

#### **OBJECTIVES:**

- 1. To Understand about the basis of UML.
- 2. To Understand about the Pattern approach
- 3. To Understand about Modeling methodologies

UNIT I: Object Oriented Methodologies: Introduction – Survey of some of the Object oriented methodologies – Rumbaugh et al's Object modeling technique – The booch methodology – The Jacobean et al. methodologies – patterns – frameworks – the Unified approach. UNIT-II

Unified Modeling language – Introduction – Static and Dynamic models – why modeling – Introduction to the Unified modeling language – UMS diagrams – UML class diagram – user-case diagram – UML dynamic modeling – model management – UML extensibility – UML meta model. UNIT-III:

Object oriented analysis process – introduction – Why analysis is a difficult activity – Business object analysis – use-case driven object oriented analysis – business process modeling – use-case model – developing effective documentation – case study.

#### **UNIT-IV:**

Object analysis: classification – classification theory – approaches for identifying classes – noun phrases approach – common class patterns approach – use-class driven approach – classes, responsibilities and collaborators – naming classes.

#### UNIT-V:

Identifying object relationships, attributes and methods – associations – super-sub class relationships – A part of relationships aggregation – case study – class responsibility – defining attributes for ViaNet Bank objects – Object responsibility – Defining methods for Vianet Bank objects.

#### **TEXT BOOK(S):**

Object oriented systems development using Unified Modeling Language – Ali Bahrami – TMH edition, 2008

#### **CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)**

UNIT I: Chapter 4 UNIT II: Chapter 5 UNIT III: Chapter 6 UNIT IV: Chapter 7 UNIT V: Chapter 8

#### **REFERENCE BOOKS:**

Object oriented analysis and design using UML – Mahesh P Matha – PHI, 2008

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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: BIOMETRICS	Subject Code: 17UITE53
CORE		
Semester : V	HOURS: 5 hours / Week	CREDITS: 5

#### **OBJECTIVES:**

- 1. Knowledge about Finger Prints
- 2. Knowledge about Facial recognition Technology
- 3. Knowledge about Retina Scanning

#### UNIT-I:

**How Authentication technologies work**: What you Know-Passwords and PINs— Cards and Tokens — What you are: Biometrics — Multi-Factor authentication — Subverting the system — Deploying Authentication systems — Economics of Authentication -How **Biometrics work**: Brief History of Biometrics — Why Use Biometrics — Key Elements of Biometric System. UNIT-II

**Fingerprint and Hand Geometry:** – History of Fingerprints – Hand Geometry - **Facial and Voice recognition**: Facial recognition application – Facial recognition Technology – Voice Verification

#### **UNIT-III**:

**Eye Biometrics:Iris and retina Scanning**: – Iris recognition technology – Applications – Retina Scanning – Accuracy. **Signature Recognition and Keystroke Dynamics:** Signature Recognition – Keystroke Dynamics

#### **UNIT-IV:**

**Esoteric Biometrics** – Vein pattern – Facial Thermography – DNA- Sweat pores – Hand Grip – Fingernail Bed – Body Odor – Ear – Gait- Skin Luminescence – Brain Wave Pattern – Footprint and Foot Dynamics – The Future.

#### **UNIT-V**:

**Biometrics in large Scale Systems**- Getting Started- Documenting the procurement process – specifying the systems – Same AFIS RFP Overview. Biometric Testing and Evaluation: -Who tests and Who Benefits- The three bears principle- Best practices for Biometrics testing – Types of Testing – Certification.

#### **Text Book:**

Biometrics – The Ultimate References, John D.Woodward, Jr.Nicholas M.Orlans , Peter T.Higgins – Dreamteach Publishers 2003

#### **REFERENCE BOOKS:**

Guide to Biometric Reference Systems and Performance Evaluation Petrovska – Delacretaz, Dijana, chollet, Gerard, Dorizzi, Bernadette

#### **Web site Links: (E-learning resources)**

http://www.biometric-solutions.com/fingerprint-recognition.html



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#### **VI SEMESTER**

Sl. No	Part	Subject Code	Subject Title	Hrs/ week	Exa m hrs	C A	SE	Tot	Cr d
1.	III Core	17UITC61	Software Engineering	5	3	25	75	100	4
2.	III Core	17UITC62	Web Designing with PHP	5	3	25	75	100	4
	III Core	17UITC63	Mobile Computing	5	3	25	75	100	4
3.	III Core	17UITCP7	Web Design & PHP Lab	5	3	40	60	100	4
	III	17UITE61*	Principles of Information Security						
4.	Elective	17UITE62*	Software Testing	5	3	25	75	100	5
		17UITE63*	E-Commerce						
5.	III Elective	17UITEV1	Project and Viva Voce	5	3	40	60	100	5
6.	SELF STUDY	16UGKC11	General Knowledge	-	-	-	-	100	-
			Total	30					26

<sup>\*</sup> One elective subject to be chosen from the three elective subjects.



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#### **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: SOFTWARE	Subject Code: 17UITC61
CORE	ENGINEERING	
Semester : VI	HOURS: 5 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To understand the concepts of Software Engineering.
- 2. To understand the concepts of Cost estimation.
- 3. To understand the concepts of Verification and Validation Techniques.

#### UNIT-I:

Introduction to Software Engineering Some definitions – Project size Categories- Quality and productivity factors - Managerial issue. Planning a software project: Definition the problem - Developing a solution strategy- planning the development process - planning an organization structure - other planning activities.

#### **UNIT-II Software Cost Estimation:**

Software - Cost factors - software cost estimation techniques - Specification techniques - staffing - level estimation - estimating software maintenance costs.

#### **UNIT-III: Software requirements definition:**

The software requirements specification -Formal Specification Techniques - Languages and Processors for requirements specification.

#### **UNIT-IV: Software Design:**

Fundamentals Design concepts - Modules and modularizing Criteria Design Notations

 Design Techniques - Detailed Design Consideration - Test plan - Mile stones walk through and inspection - Design guide lines.

#### **UNIT-V: Verification and validation Techniques:**

Quality Assurance - static analysis - symbolic exception - Unit testing and Debugging

- System Testing - formal verification. Software maintenance: Enhancing maintainability during development - managerial aspects of software maintenance.

#### **TEXT BOOK(S):**

Richard E.Fairly, "Software Engineering Concepts", McGraw Hill Book Company.

#### CHAPTERS and SECTIONS (For UNIT-I, II, III, IV and V)

Unit I - Chapter 1 (1.1, 1.3, 1.4), Chapter 2(2.1 to 2.5)

Unit II - Chapter 3(3.1 to 3.4)
Unit III - Chapter 4(4.1 to 4.3)

Unit IV - Chapter 5(5.1 to 5.5, 5.7 to 5.9)

Unit V - Chapter 8(8.1 to 8.7)

#### **REFERENCE BOOKS:**

Roger S.Pressman, "Software Engineering: A practitioner's approach" McGraw Hill International Book Company.

Web site Links: (E-learning resources)

www.tutorialspoint.com/software\_engineering/

www.ecomputernotes.com/software-engineering



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## **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: WEB DESIGNING WITH	Subject Code: 17UITC62
CORE	PHP	
Semester : VI	HOURS: 5 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To enable the students to understand the importance Scripting Language.
- 2. To become familiar with HTML and PHP

UNIT-I: HTML

 $Introduction\ to\ HTML-Tags-Commonly\ used\ HMTL\ commands:\ Structure\ of\ an\ HTML\ Program\ ,\ Titles\ and\ Footer\ ,\ Text\ Formatting\ ,\ Emphasizing\ Materials\ in\ a\ Web\ Page-Text\ Styles-Types\ of\ Lists-Adding\ Graphics\ to\ HTML\ Documents-Tables-Hyperlink-Frames.$ 

#### **UNIT-II Basics of PHP**

Basics of PHP: Data types – Variables – scope of variables – constants – here documents – Operators: Unary Operator, Binary Operator and Ternary Operator – Arrays – conditional statements: if statements, else if clause, switch statement.

UNIT-III: Iterations: for loop, while loop, do while loop, for each loop, infinite loop, loops within loop – Functions: User-defined Functions: Functions with arguments – multiple arguments – Accept and return Value by reference – By value.

UNIT-IV: PHP server variables: Functions for variables – Controlling script functions – Array functions – Working with Date and Time – Performing mathematical operations – Working with string functions: Finding a string – Return first occurrence – Replacing – Converting to and from ASCII – measuring string – Trimming and wrapping - changing string case.

#### **UNIT-V: Working with FORMS**

Form Elements: Textbox , Text Area , Password , Radio button , Checkbox , Combo box , hidden field , Image , SUBMIT and Reset Buttons — Adding Elements to a Form: Textbox , Text Area , Password Field , Radio Button , Select box , Checkbox — Error Handling in PHP.

#### **TEXT BOOK(S):**

HTML, Javascript, DHTML and PHP – Ivan BayRoss 4<sup>th</sup> Edition BPB Publications CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)

Unit I – Chapter 2(Pg.No.19 to 25), Chapter 3(Pg.No.33, 34), Chapter 4(Pg.No.38 to 41), Chapter 5(Pg.No.47 to 52), Chapter 6(Pg.No.58 to 63), Chapter 7(Pg.No.74 to 75)

Unit II – Chapter 17(Pg.No.278 to 315)

Unit III – Chapter 17(Pg.No.319 to 330, 332) Chapter 18(Pg.No.339 to 346)

Unit IV – Chapter 18(Pg.No.356 to 397)

Unit V – Chapter 19(Pg.No.410 to 427) Chapter 21(Pg.No.481 to 505)

**REFERENCE BOOKS:** 

Web Programming unleashed – Bob BreedLove, et al

Web site Links: (E-learning resources)

http://www.w3schools.com/html

http://www.javatpoint.com/php-tutorial

https://www.tutorialspoint.com/php/



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: MOBILE COMPUTING	Subject Code: 17UITC63
CORE		
Semester : VI	HOURS: 5 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To understand the Basic Mobile Computing
- 2. To understand the GPRS
- 3. To understand the WAP

UNIT-I: Introduction - Mobilety of Bits and Bytes - Wireless the beginning - Mobile computing - Mobile Computing Architecture - Three tier architecture - Design consideration for mobile computing.

UNIT-II Evolution of Telephony - Mobile computing through telephone - Emerging Technologies - Introduction - Bluetooth - Radio Frequency Identification

UNIT-III: GPRS - Introduction and Packet Data Network - GPRS Network Architecture - Operations - Data services in GPRS

**UNIT-IV:** 

Wirless Application Protocol - Introduction - WAP - MMS - GPRS application - CDMA UNIT-V:

Wireless LAN: Introduction - wireless LAN Advantages - Wireless LAN security - Wifi Versus 3G **TEXT BOOK(S):** 

Mobile Computing Technology applications and Service creation Asoke KTalukder, Roopa R.Yavagal TMH publishing company Newdelhi 2005

#### **CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)**

Unit I: Chapter 1: 1.1-1.3 Chapter 2: 2.4-2.6

Unit II: Chapter 3: 3.1-3.4 Chapter 4: 4.1-4.3

Unit III: Chapter 7:7.1-7.5

Unit IV: Chapter 8: 8.1-8.4 Chapter 9: 9.1-9.2, 9.4-9.5

Unit V: Chapter 10: 10.1-10.2, 10.4, 10.8, 10.12

#### **REFERENCE BOOKS:**

Mobile Computing – Rajkamal Published by Oxford Higher Education/Oxford University Press, 2011



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: WEB DESIGN & PHP LAB	Subject Code: 17UITCP7
CORE		
Semester : VI	HOURS: 5 hours / Week	CREDITS: 4

#### **OBJECTIVES:**

- 1. To Understand about the Tags.
- 2. To Understand about Web Page Creation
- 3. To Understand programming in PHP

#### HTML:

- 1. Design student ID card using image tag.
- 2. Display various Subjects using Lists.
- 3. Design class Timetable using Tables.
- 4. Display various Text styles and Colors using Frames.
- 5. Design Student Admission Form.

#### PHP:

- 6. Arithmetic operations.
- 7. If, Else, Else-If statements.
- 8. For each statement and is function statements.
- 9. Continue Break statements.
- 10. Arrays.
- 11. String functions.
- 12. Personal information using Post method.
- 13. Bus Ticket Reservation using Post method.
- 14. Employee Details using Get method.
- 15. Student Details using Get method.
- 16. Calendar function.
- 17. Multiplication Table.
- 18. Inheritance.
- 19. Validation.
- 20. Session.



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: PRINCIPLES OF	Subject Code: 17UITE61
ELECTIVE	INFORMATION	
	SECURITY	
Semester : VI	HOURS: 5 hours / Week	CREDITS: 5

#### **OBJECTIVES:**

- 1. To understand about the basic of security
- 2. To understand about various Threats.
- 3. To understand about Security Technologies.

#### **UNIT-I: Information Security:**

History of Information Security – What is Security – Components of Information System – Security System Development Life Cycle – Security Professionals and the Organization – Communities of Interest – Information Security Is it an Art or Science.

#### **UNIT-II Why Security is Needed:**

Business Needs First – **Threats:** Deliberate Software Attacks: Virus, Worms, Trojan Horses – Deviations in Quality of Services – Forces of Natures – Human Error or Failure – Thefts – Technical Hardware Failure or Errors – Technical Software Failure or Errors. **Attacks:** Malicious Code , Hoaxes , Backdoors , Password Check , Denial of Service , Spoofing , Spam , Mail bombing , Timing Attack.

#### **UNIT-III:** Managing IT Risk:

Overview of Risk Management – **Risk Identification**: Plan and Organize the Process , Asset Identification and Inventory , Information Asset Valuation – **Risk Control Strategies**: Defend , Transfer ,Mitigate , Accept , Terminate – **Selecting Risk Control Strategy**: Feasibility Studies , Cost Benefit Analysis (CBA), Evaluation, Assessment and Maintenance of Risk Control.

#### **UNIT-IV: Plan for Security:**

Information Security , Planning and Governance – Information Security Policy , Standards and Practices: Definition, EISP , ISSP – Security Education , Training and Awareness Program – Continuity Strategies: Business Impact Analysis , Incident Response Planning. Security Technology: Access Control – Identification, Authentication , Authorization , Accountability.

UNIT-V: **Security Technology : Firewalls** – Firewall Processing Modes , Firewall Categorized by Generation , Firewall Categorized by Structure , Remote Access , VPN **Scanning And Analysis Tools : Port** Scanner , Firewall Analysis Tools , Operating System Detection Tools , Vulnerability Scanners , Packet Sniffers - **Biometric Access Tools.** 

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#### **TEXT BOOK(S):**

Principles of Information Security – Michael E. Whitman and Herbert J. Mattord 4<sup>th</sup> Edition

#### **CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)**

Unit I: Chapter 1: Page No. 3-11,16-19, 26-32

Unit II: Chapter 2: Page No. 39-48, 54-57,61-62, 63-68,72 (Timing attack only)

Unit III: Chapter 4: Page No. 117-132,144-153

Unit IV: Chapter 5: Page No. 168-178,203-221 Chapter 6: Page No. 238-242

Unit v: Chapter 6: Page No. 242-255,270-277 Chapter 7: Page No. 318-326,331-333

REFERENCE BOOKS: Computer Security Art and Science, Matt Bishop, Pearson/PHI, 2002



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: SOFTWARE TESTING	Subject Code: 17UITE62
ELECTIVE		
Semester : VI	HOURS: 5 hours / Week	CREDITS: 5

#### **OBJECTIVES:**

- 1. To understand Basic Testing Concepts
- 2. To understand Various Testing
- 3. To understand the Execution and Reporting

#### **UNIT-I:** Software Development Life Cycle models:

Phases of Software project – Quality, Quality Assurance, Quality control – Testing, Verification and Validation – Process Model to represent Different Phases - Life Cycle models. **White-Box Testing**: Static Testing – Structural Testing – Challenges in White-Box Testing

#### **UNIT-II** : **Black-Box Testing:**

What is Black-Box Testing? - Why Black-Box Testing? - When to do Black-Box Testing? - How to do Black-Box Testing? - Challenges in White Box Testing - **Integration Testing:** Integration Testing as Type of Testing - Integration Testing as a Phase f Testing - Scenario Testing - Defect Bash.

#### **UNIT-III:** System and Acceptance Testing:

System Testing Overview – Why System testing is done? – Functional versus Non-functional Testing - Functional testing – Nonfunctional Testing – Acceptance Testing – Summary of Testing Phases

#### **UNIT-IV:** : Performance Testing:

Factors governing Performance Testing – Methodology of Performance Testing – tools for Performance Testing – Process for Performance Testing – Challenges. **Regression Testing:** What is Regression Testing? – Types of Regression Testing – When to do Regression Testing – How to do Regression Testing – Best Practices in Regression Testing.

#### UNIT-V: Test Planning, Management, Execution and Reporting:

Test Planning – Test Management – Test Process – Test Reporting –Best Practices. **Test Metrics** and Measurements: Project Metrics – Progress Metrics – Productivity Metrics – Release Metrics

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#### TEXT BOOK(S):

SOFTWARE TESTING Principles and Practices – Srinivasan Desikan & Gopalswamy Ramesh, 2006, Pearson Education

#### **CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)**

UNIT-I: 2.1-2.5, 3.1-3.4 UNIT-II: 4.1-4.4, 5.1-5.5

UNIT III: 6.1-6.7

UNIT IV: 7.1-7.6, 8.1-8.5 UNIT-V: 15.1-15.6, 17.4-17.7

#### **REFERENCE BOOKS:**

1. EFFECTIVE METHODS OF SOFTWARE TESTING-William E.Perry, 3rd ed, Wiley India.

2. SOFTWARE TESTING - Renu Rajani, Pradeep Oak, 2007, TMH

**Web site Links: (E-learning resources)** 

www.tutorialpoint.com



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III	Title: E-COMMERCE	Subject Code: 17UITE63
ELECTIVE		
Semester : VI	HOURS: 5 hours / Week	CREDITS: 5

#### **OBJECTIVES:**

- **1.** This subject deals with E-commerce concepts like E-Commerce, MCommerce, E-Security and E-payment.
- 2. Knowledge on E-commerce and Real World and Cyberspace problem awareness.
- **3.** To inculcate knowledge on E-Commerce concepts in the present IT world.

#### **UNIT-I:**

What is e-commerce? – E-Commerce is not E-Business – the drivers – Myths You should know – Advantages and Issues in E-Commerce – Benefits and Limitations of the Internet – Role of E-Strategy – Integrating E-commerce – E-Commerce Business Models – Management Implications. UNIT-II **Mobile-Commerce-The Business of Time:** 

What is M-Commerce? – Why wireless? – How wireless Technology is employed? – Wireless LAN – Wireless application Protocol -Implications for Management.

**UNIT-III:** Business-to-Business E-Commerce:

What is B2B E-Commerce? – Supply chain Management and B2B – B2B Models – B2B Tools-EDI. UNIT-IV: **E-Security** 

Security in Cyberspace – Designing for Security – How much risk you afford? – The VIRUS – Security Protection and Recovery – Role of Biometrics - How to secure your system? – Security and Terrorism

UNIT-V: **Getting the money:** Real World Cash – Electronic Money – Requirements for Internet-Based Payments – How would you like to pay? – B2B and E-Payment – M-Commerce and M-Payment – General Guide to E-Payment.

TEXT BOOK(S):

**ELECTRONIC COMMERCE from Vision to Fulfillment – Elias M. Awad**, 3rd edition,

PHI. (Chapters: 1, 6, 11, 13 & 15)

CHAPTERS and SECTIONS (For UNIT-I, II, III,IV and V)

#### **REFERENCE BOOKS:**

- 1. E-COMMERCE Strategy, Technologies and Applications David Whiteley, 2001, TMH.
- 2. INTRODUCTION TO E-COMMERCE Jeffrey F. Rayport, Bernard J. Jaworski, TMH.

Web site Links: (E-learning resources)

https://www.tutorialspoint.com/e\_commerce/e\_commerce\_security.html.



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# **B.Sc - INFORMATION TECHNOLOGY- SYLLABUS**

(Under CBCS w.e.f. 2017 - 2018 onwards)

PART - III ELECTIVE	Title: PROJECT AND VIVA VOCE	Subject Code: 17UITEV1
Semester : VI	HOURS: 5 hours / Week	CREDITS: 5

- 1. A Maximum of two students can join to do the project work.
- 2. Students must undertake the project work under the guidance of a faculty member
- 3. Progressive reports have to be submitted to the guide periodically
- 4. The internal test marks is 40 and is divided into the following components
  - (i) Two Presentations  $-2 \times 10 = 20$  Marks
  - (ii) Progressive Reports 10 Marks
  - (iii) Internal Viva-voce 10 Marks
- 5. The external examination will be jointly conducted by both the Internal and External Examiners
- 6. The Student must submit 3 copies ( 2 copies for students + 1 copy for the Dept.) of their project Report two week before the external examination.
- 7. The maximum marks for the external examinations is 60 and it may be divided into the following components

(i) Project Report - 20 marks(ii) Project Presentation - 20 marks

(iii) Project viva-voce - 20 marks